GETTING STARTED WITH
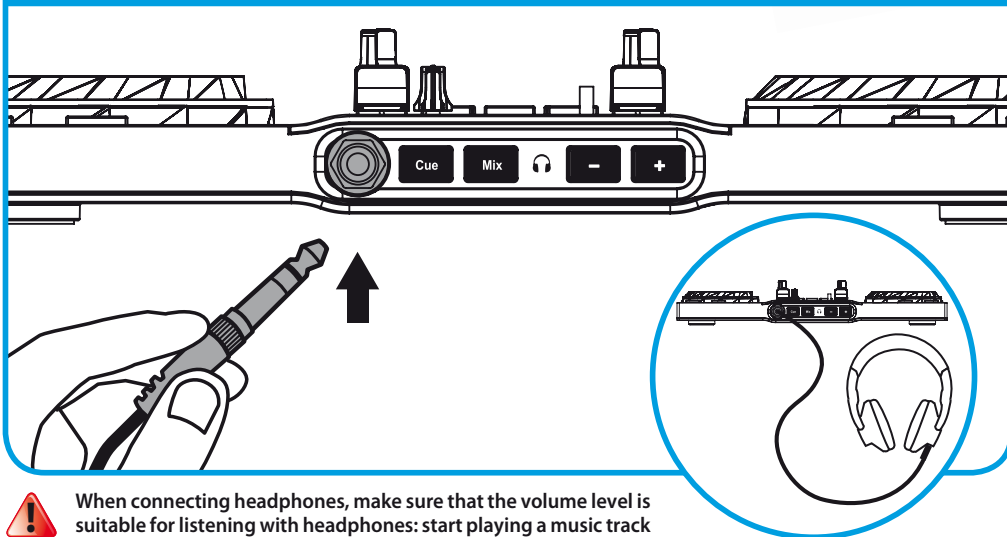# DJ CONTROL AIR AND DJUCED™

1

CONNECTING HEADPHONES AND SPEAKERS

Front panel: headphones

Cue Mix 🎧 — +

⚠️ **When connecting headphones, make sure that the volume level is suitable for listening with headphones: start playing a music track before putting on the headphones, and turn down the volume if it seems that the sound coming from the headphones is too loud.**

Rear panel: speakers

Mix Hercules dj CONTROL AIR Beat LEDs
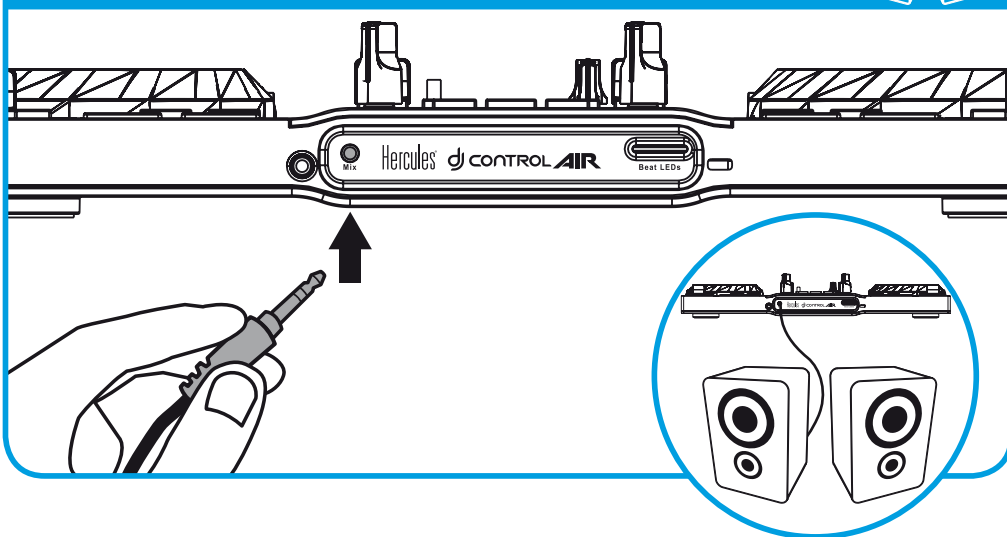
2

LOADING YOUR MUSIC IN DJUCED™

Use the following buttons to browse through folders and files.

Files

Browse through the list of folders or through files:

Expand/collapse a folder's tree structure:

Access the list of files in a folder:

Files

2.1 Browse to the location where your music files are stored on your computer.

DOSSIERS	ALBUM	ARTIST	TITLE	MATCH	BPM	GENRE	RATING	RECHERCHER
› Explorer	Dance Club	Hard Club L...	Dynamite m...	60%	121.98	Dance		
∨ Sound Libraries	Dance Club	Party Mixer...	Never Miss ...	60%	124.67	Dance		
› Artist	DJUCED Sa...	DJUCED	Snare	0%	85.00	Rock		
› Genre	Dance Over...	Florence H...	Music And ...	60%	122.99	Dance		
All Songs	Dance Club	R&B Under ...	Rhythm & ...	40%	134.99	Dance		
All Samples								
Playlists								
Ready...								

2.2 After highlighting a track, press **Load A** to load the track on deck A, or press **Load B** to load the track on deck B. DJUCED™ automatically analyzes the BPM (number of beats per minute) of the track you have loaded.

HARD CLUB LOVERS 0:07:48 PARTY MIXER 909 0:07:30
A INAMITE MIX FOR DRUMS A 121.98 BPM B NEVER MISS THE TEMPO 124.67 BPM
DANCE CLUB DANCE CLUB
CUE/MIX VOL
GAIN MAIN GAIN
KILL VOL KILL

Load A   Load B

DJUCED™ supports the most commonly-used audio file formats: mp3, wav, wma, aac, aif...

3

PREVIEWING A TRACK

Previewing lets you prepare the next track to be played (following the track that you are currently playing for your audience). You can use previewing to beatmatch the next track to be played, or pause the track at a precise spot so that playback will start from this exact position. Or you can place a Cue point, which will let you start playback of the track from that point (please also see section 8 – PLACING A CUE POINT).

3.1 You are playing a track on deck A, and want to preview the next track on deck B.
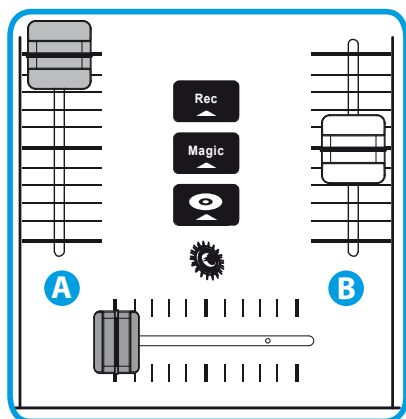
3.2 Before previewing the track on deck B, you must first completely lower the volume fader on deck B.
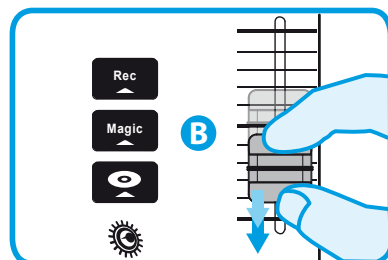

3.3 Press the 🎧 button on deck B (the deck on which the track that you want to preview is loaded).


3.4 Press the Cue button before you start playing the track to be previewed. Since you have already set the volume fader to the minimum, the track won't be heard by the audience – only by you, on your headphones. Adjust the volume on your headphones using the – + buttons.
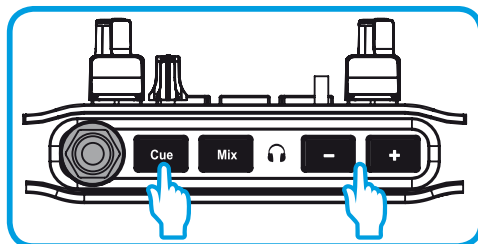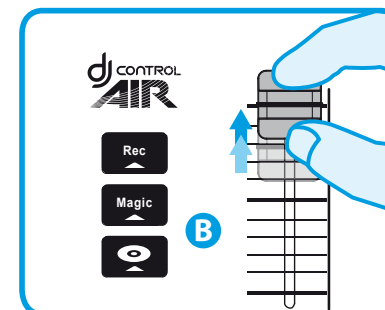

3.5 Start playing the track to be previewed on deck B. Prepare the track (beatmatch the track, place a Cue point...).
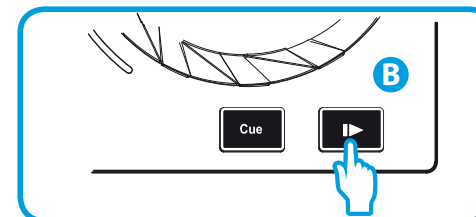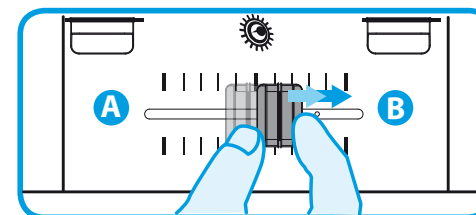

3.6 Synchronize the BPM (number of beats per minute) by pressing the Sync button on deck B (1). Or set the same BPM as on Deck A using the pitch fader (2).

① ②
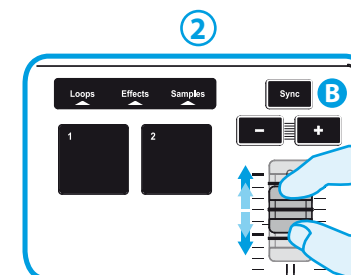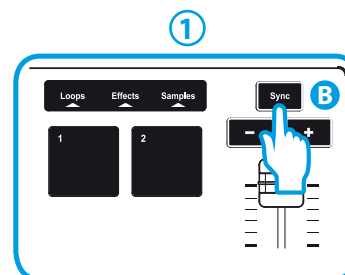
3.7 When you're ready to play the track on deck B, progressively raise the volume fader on deck B.

3.8 Progressively move the crossfader to the deck B side, where the track that you just previewed is loaded.

Obsah je uzamčen

Dokončete, prosím, proces objednávky.

Následně budete mít přístup k celému dokumentu.

Proč je dokument uzamčen? Nahněvat Vás rozhodně nechceme. Jsou k tomu dva hlavní důvody:

1) Vytvořit a udržovat obsáhlou databázi návodů stojí nejen spoustu úsilí a času, ale i finanční prostředky. Dělali byste to Vy zadarmo? Ne*. Zakoupením této služby obdržíte úplný návod a podpoříte provoz a rozvoj našich stránek. Třeba se Vám to bude ještě někdy hodit.

   *) Možná zpočátku ano. Ale vězte, že dotovat to dlouhodobě nelze. A rozhodně na tom nezbohatneme.

2) Pak jsou tady „roboti", kteří se přiživují na naší práci a „vysávají" výsledky našeho úsilí pro svůj prospěch. Tímto krokem se jim to snažíme překazit.

A pokud nemáte zájem, respektujeme to. Urgujte svého prodejce. A když neuspějete, rádi Vás uvidíme!